Code: CS7T2

IV B.Tech - I Semester – Regular/Supplementary Examinations October - 2018

MOBILE APPLICATION DEVELOPMENT (COMPUTER SCIENCE & ENGINEERING)

Duration: 3 hours Max. Marks: 70

PART - A

Answer *all* the questions. All questions carry equal marks

 $11 \times 2 = 22 \text{ M}$

1.

- a) List any two differences between Android and other mobile platforms.
- b) Define the Android application Intents and Tasks.
- c) Define runtime environment of the R.File.
- d) Explain Linear Layout.
- e) Any two differences in Linear Layout and Table Layout?
- f) Define CONTENT_URI.
- g) Define file management and Binary data.
- h) Define a content provider.
- i) What is SQLite?
- j) What is .apk file?
- k) Give two examples of demonstrate fragments?

PART – B

Answer any *THREE* questions. All questions carry equal marks. $3 \times 16 = 48 \text{ M}$

a) Explain about Android Emulator and give an example program.	8 M
b) Explain about client side Java as an Android.	8 M
3. a) Discuss with Android application Runtime Environme Activity Life Cycle.	ent 12 M
b) List out static application Manifest.	4 M
4. a) Design simple arithmetic calculator application using common widgets.	10 M
b) Write Short notes on drawable resources.	6 M
5. a) Explain in detail Implementation of content providers	8 M
b) Briefly discuss about Fragment Life Cycle.	8 M
6. a) Explain in detail SQL and the database centric data model for Android application.	12 M
b) Explain different Android Database classes.	4 M